Numerical Solutions to PDEs

Lecture Notes #15
— Second Order Equations —
Boundary Conditions; 2D and 3D

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We started looking at problems with more than one time-derivative, e.g. the wave equation, and the Euler-Bernoulli beam equation.

Many of our previous definitions and theorems go through without change: consistency, convergence, and order of accuracy; however, the **definition and machinery for checking stability** had to be modified a little.



The stability definition was modified to allow for **linear growth** in the ℓ_2 -norm over time (to match the growth of the PDE), and in the **von Neumann** analysis we allowed for double roots of the amplification polynomial on the unit circle.

Further, we augmented our definitions of Schur and von Neumann polynomials (with the von-Neumann-Order), so that a finite difference scheme for a second order (time) problem is stable if and only if its amplification polynomial is a von Neumann polynomial of second order.



Since the solutions to the second order wave equation

$$u_{tt} - a^2 u_{xx} = 0$$

consist of two parts moving at characteristic speeds $\pm \mathbf{a}$, it is clear that in a finite domain, e.g. $0 \le x \le 1$, we must specify **one** boundary condition at each boundary.

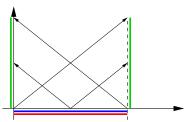


Figure: We must specify two initial conditions e.g. $u(0,x) = u_0(x)$, $u_t(0,x) = u_1(x)$, and two boundary conditions e.g. $u(t,0) = f_0(t)$, and $u(t,1) = f_1(t)$.



Boundary Conditions for Second-Order Equations

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The specified boundary conditions can be of Dirichlet type (u specified), or Neumann type (u_x specified), or a combination thereof:

$$\begin{split} &\alpha_0 u(0,t) + \beta_0 u_X(0,t) = \tilde{f}_0(x), & \min\{|\alpha_0|, \, |\beta_0|\} > 0 \\ &\alpha_1 u(1,t) + \beta_1 u_X(1,t) = \tilde{f}_1(x), & \min\{|\alpha_1|, \, |\beta_1|\} > 0 \end{split}$$

When $\beta_i = 0$, the numerical implementation of the boundary condition is trivial

$$\alpha_i v_I^n = \tilde{f}_I^n, \quad I = \left\{ \begin{array}{ll} 0 & \text{when } i = 0 \\ M & \text{when } i = 1 \end{array} \right.$$



Fundamentals

When $\beta_i \neq 0$, then several possibilities present themselves. For a pure Neumann boundary condition at x=0

$$u_{x}(t,0)=0$$
, no-flux

We can use

$$v_0^{n+1} = \frac{4v_1^{n+1} - v_2^{n+1}}{3}$$

or

$$v_0^{n+1} = 2v_0^n - v_0^{n-1} - 2a^2\lambda^2(v_0^n - v_1^n)$$



The first formula originates from the second-order accurate one-sided approximation

$$u_x(0) = \frac{4u(h) - 3u(0) - u(2h)}{2h} + \mathcal{O}(h^2),$$

and the second from applying the scheme

degrade the overall accuracy of the scheme.

$$\frac{v_m^{n+1}-2v_m^n+v_m^{n-1}}{k^2}=a^2\frac{v_{m+1}^n-2v_m^n+v_{m-1}^n}{h^2},$$

at m = 0, and eliminating the **ghost point** v_{-1}^n using the central second-order difference

$$\frac{v_1^n - v_{-1}^n}{2h} = 0.$$

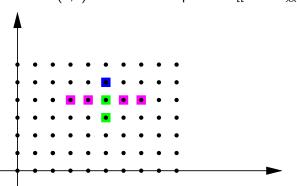
First-order one-sided differences should be avoided, since they will



The scheme

$$\frac{v_m^{n+1} - 2v_m^n + v_m^{n-1}}{k^2} = a^2 \left(1 - \frac{h^2}{12} \delta^2 \right) \delta^2 v_m^n$$

is accurate of order (2,4) for the wave equation $u_{tt} = a^2 u_{xx}$.





If the value on the boundary is specified, then the value next to the boundary can be determined by interpolation, e.g.

$$v_1^{n+1} = \frac{1}{4} \left(v_0^{n+1} + 6v_2^{n+1} - 4v_3^{n+1} + v_4^{n+1} \right)$$

which comes from (the numerical BC — $\frac{\partial^4}{\partial x}u=0$):

$$h^4 \delta_+^4 v_0^{n+1} = 0.$$

Applying this scheme with Neumann/mixed boundary conditions becomes quite challenging; — we can use (1) two layers of "ghost points," v_{-1}^n , and v_{-2}^n , which must be eliminated; or (2) non-symmetric finite differencing in the x-direction. In both settings we (α) have to match the order of the scheme, and (β) analyze the stability [lecture notes #19].



Next, we consider the Euler-Bernoulli equation

$$u_{tt} = -b^2 u_{xxxx}$$

and the second order accurate scheme

$$\frac{v_m^{n+1} - 2v_m^n + v_m^{n-1}}{k^2} = -b^2 \frac{v_{m+2}^n - 4v_{m+1}^n + 6v_m^n - 4v_{m-1}^n + v_{m-2}^n}{h^4}$$

Here, we are going to need 2 boundary conditions at each end-point:



Figure: Illustration of physical boundary conditions, in the left figure the beam is clamped in at x=0, and we have $u(t,0)=u_x(t,0)=0$; in the right figure the beam is fixed in place at x=0 but is allowed to pivot, and we have $u(t,0)=u_{xx}(t,0)=0$. In both cases the right end of the beam is free to move, and the boundary conditions are $u_{xx}(t,L)=u_{xxx}(t,L)=0$.



Boundary Type	u	u′	u″	u'''
Free End			$u^{\prime\prime}=0$	u''' = 0
Clamp at End	fixed	fixed		
Simply Supported End	fixed		$u^{\prime\prime}=0$	
Point Force at End			$u^{\prime\prime}=0$	specified
Point Torque at End			specified	$u^{\prime\prime\prime}=0$
	Δu	Δu′	Δu″	Δ u′′′
Interior Clamp	$\Delta u = 0$	$\Delta u' = 0$		
Interior Simple Support	$\Delta u = 0$	$\Delta u' = 0$	$\Delta u^{\prime\prime}=0$	
Interior Point Force	$\Delta u = 0$	$\Delta u' = 0$	$\Delta u^{\prime\prime}=0$	$\Delta u'''$ specified
Interior Point Torque	$\Delta u = 0$	$\Delta u' = 0$	$\Delta u''$ specified	$\Delta u^{\prime\prime\prime}=0$

Note: Here $\Delta u'' \equiv u''(x_{\text{right}}) - u''(x_{\text{left}})$.

http://en.wikipedia.org/wiki/Euler-Bernoulli_beam_equation



The finite difference implementations of these boundary conditions are quite straight-forward, but require some thought...

Second order accurate approximations for u_x , u_{xx} and u_{xxx} can be used at the boundary points

$$\frac{v_1^n - v_{-1}^n}{2h}, \quad \frac{v_1^n - 2v_0^n + v_{-1}^n}{h^2}, \quad \frac{v_2^n - 2v_1^n + 2v_{-1}^n - v_{-2}^n}{2h^3},$$

$$\frac{v_{M+1}^n - v_{M-1}^n}{2h}, \quad \frac{v_{M+1}^n - 2v_M^n + v_{M-1}^n}{h^2}, \quad \frac{v_{M+2}^n - 2v_{M+1}^n + 2v_{M-1}^n - v_{M-2}^n}{2h^3},$$

after which we must eliminate the values at the "ghost points" \mathbf{v}_{-1}^n , \mathbf{v}_{-2}^n , \mathbf{v}_{M+1}^n , and \mathbf{v}_{M+2}^n . It's "just" a "book-keeping" problem!



In terms of definitions and theory, nothing much changes as we move our finite difference schemes into 2D and 3D.

The wave equation in 2D / 3D is given by

$$u_{tt} = a^2 (u_{xx} + u_{yy}), \quad u_{tt} = a^2 (u_{xx} + u_{yy} + u_{zz}),$$

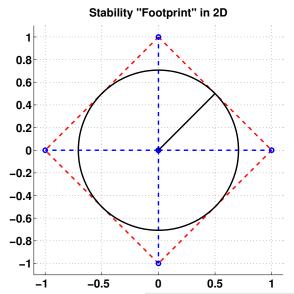
and the most straight-forward second order schemes are given by

$$\delta_{t}^{2} v_{\ell,m}^{n} = a^{2} \left(\delta_{x}^{2} v_{\ell,m}^{n} + \delta_{y}^{2} v_{\ell,m}^{n} \right)
\delta_{t}^{2} v_{k,\ell,m}^{n} = a^{2} \left(\delta_{x}^{2} v_{k,\ell,m}^{n} + \delta_{y}^{2} v_{k,\ell,m}^{n} + \delta_{z}^{2} v_{k,\ell,m}^{n} \right),$$

When $\Delta x = \Delta y = \Delta z = h$ the stability conditions for 2D and 3D are

$$a\lambda \leq \frac{1}{\sqrt{2}}, \quad a\lambda \leq \frac{1}{\sqrt{3}}$$

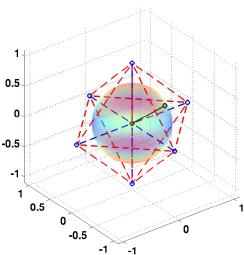






Second-Order Equations in 2D and 3D

Stability "Footprint" in 3D





These restrictions can be improved to $a\lambda \leq 1$, by modifying the schemes, here in 2D:

$$\delta_t^2 v_{\ell,m}^n = \frac{1}{4} a^2 \left[\delta_x^2 (v_{\ell,m+1}^n + 2v_{\ell,m}^n + v_{\ell,m-1}^n) + \delta_y^2 (v_{\ell+1,m}^n + 2v_{\ell,m}^n + v_{\ell-1,m}^n) \right]$$

Further, ADI schemes can be developed, e.g.

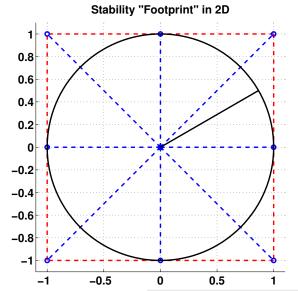
$$\begin{bmatrix} 1 - \frac{1}{4}k^2 a^2 \delta_x^2 \end{bmatrix} \tilde{v}_{\ell,m}^{n+1/2} = \begin{bmatrix} 1 + \frac{1}{4}k^2 a^2 \delta_y^2 \end{bmatrix} v_{\ell,m}^n$$

$$\begin{bmatrix} 1 - \frac{1}{4}k^2 a^2 \delta_y^2 \end{bmatrix} \tilde{v}_{\ell,m}^{n+1} = \begin{bmatrix} 1 + \frac{1}{4}k^2 a^2 \delta_y^2 \end{bmatrix} \tilde{v}_{\ell,m}^{n+1/2}$$

$$v_{\ell,m}^{n+1} = 2\tilde{v}_{\ell,m}^{n+1} - v_{\ell,m}^{n-1}$$



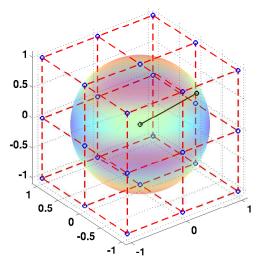
Second-Order Equations in 2D and 3D





Second-Order Equations in 2D and 3D

Stability "Footprint" in 3D





If we look at the amplification factors corresponding to the finite difference scheme for the wave equations, we have

$$g_{\pm} = \left[\left[1 - a^2 \lambda^2 \left(\sin^2 \left(\frac{\theta}{2} \right) + \sin^2 \left(\frac{\phi}{2} \right) \right) \right] \pm i a \lambda \left(\sin^2 \left(\frac{\theta}{2} \right) + \sin^2 \left(\frac{\phi}{2} \right) \right)^{1/2} \right]^2$$

Comparing this with

$$e^{ia(\xi_1^2+\xi_2^2)^{1/2}k}$$

we can identify the phase velocity, $\alpha(\xi_1, \xi_2)$, from the expression

$$\sin\left[\frac{1}{2}\alpha(\xi_1,\xi_2)k\left(\xi_1^2+\xi_2^2\right)^{1/2}\right] = a\lambda\left(\sin^2\left(\frac{h\xi_1}{2}\right) + \sin^2\left(\frac{h\xi_2}{2}\right)\right)^{1/2}$$



With a little bit of help from Taylor, we identify

$$\alpha(\xi_1, \xi_2) = a \left[1 - \frac{h^2 |\xi|^2}{24} \left(\cos^4 \beta + \sin^4 \beta - a^2 \lambda^2 \right) + \mathcal{O}\left(h^4 |\xi|^4 \right) \right]$$

where

$$|\xi| = (\xi_1^2 + \xi_2^2)^{1/2}, \quad \beta = \tan^{-1}(\xi_1/\xi_2)$$

This shows that the **phase error** depends on the direction of propagation $\bar{\mathbf{n}} = (\cos \beta, \sin \beta)$.

In most computations this distortion is not visible, unless the grid is very coarse (h large).



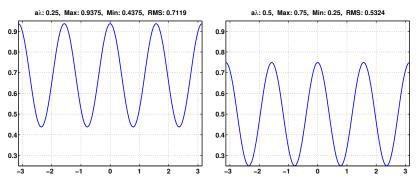


Figure: LEFT: The numerical dispersion factor $(\cos^4 \beta + \sin^4 \beta - a^2 \lambda^2)$ for angles in $[-\pi, \pi]$ for $a\lambda = \frac{1}{4}$. The RMS-deviation is 0.71.

RIGHT: $a\lambda = \frac{1}{2}$, with RMS-deviation at 0.53.



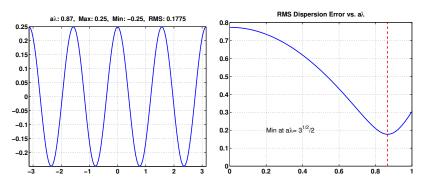


Figure: LEFT: The numerical dispersion factor ($\cos^4 \beta + \sin^4 \beta - a^2 \lambda^2$) for angles in $[-\pi, \pi]$ for $a\lambda = \frac{\sqrt{3}}{2}$. The RMS-deviation is 0.18. RIGHT: The RMS Dispersion Error vs. $a\lambda$ has a minimum at $\frac{\sqrt{3}}{2}$.



We use the (2,4)-order scheme

$$\delta_t^2 v_{\ell,m}^n = \frac{1}{4} a^2 \left[\delta_x^2 (v_{\ell,m+1}^n + 2v_{\ell,m}^n + v_{\ell,m-1}^n) + \delta_y^2 (v_{\ell+1,m}^n + 2v_{\ell,m}^n + v_{\ell-1,m}^n) \right]$$

to solve

$$u_{tt} = a^2(u_{xx} + u_{yy}), \quad x, y \in [-1, 1]$$

with

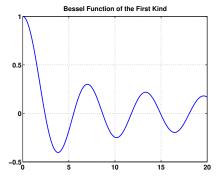
$$a = 1$$
, $u(0, x) = J_0 \left(3\sqrt{(x - 1/2)^2 + (y - 1/2)^2} \right)$, $u_t(0, x) = 0$

and

$$\Delta x = \Delta v = h = 0.1$$
. $\lambda = 0.9$



$J_0(r)$ is the Bessel function of the first kind



We use the exact solution

$$u(t,x,y) = \cos(3t) J_0 \left(3\sqrt{(x-1/2)^2+(y-1/2)^2}\right)$$

to prescribe boundary conditions.



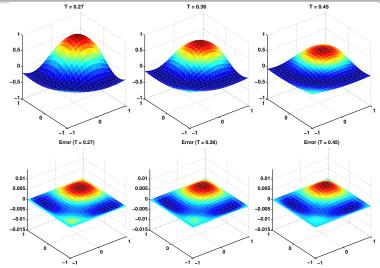


Figure: Snapshots of the solution and error at T=0.27, T=0.36, and $T=0.45_{sq}$. See also the movies wave2d_soln.mpg, and wave2d_err.mpg